



Design of a Computer-based Control System

Job van Amerongen

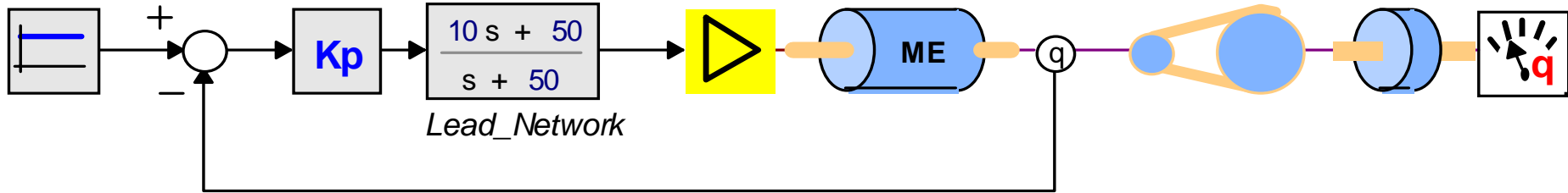
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- Translation of continuous-time designs into discrete controllers
- Choosing a proper sampling rate
- Anti aliasing
- From design to realisation
- Automatic C-code generation

Lead network



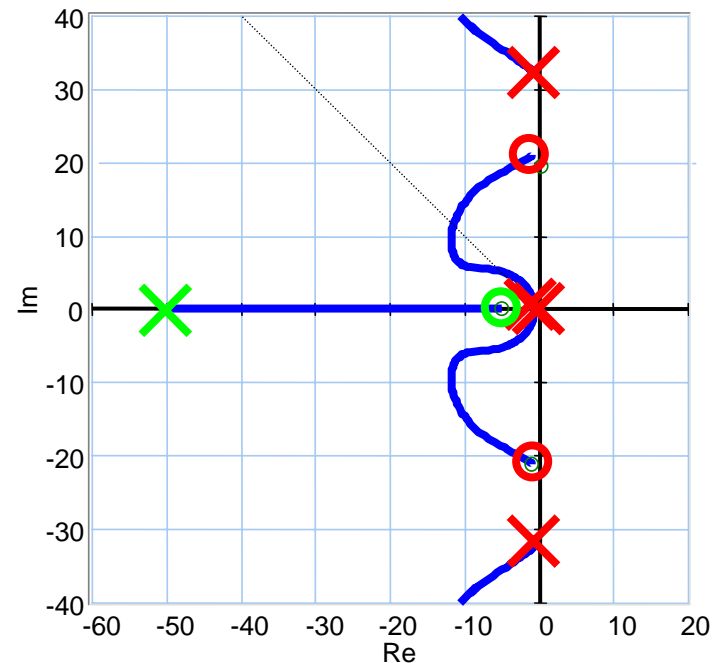
Lead network:

$K = 1.9$

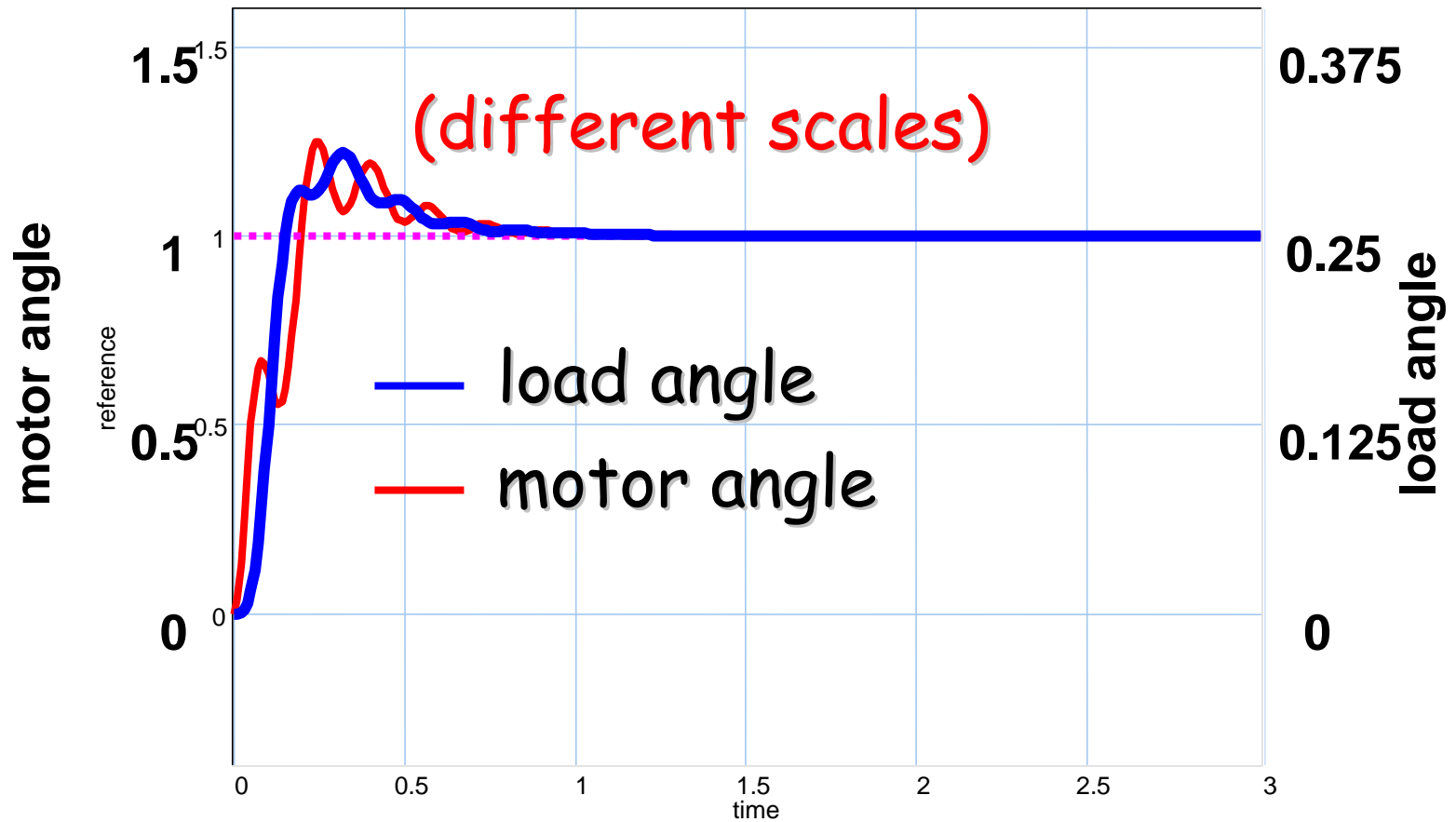
zero in -5

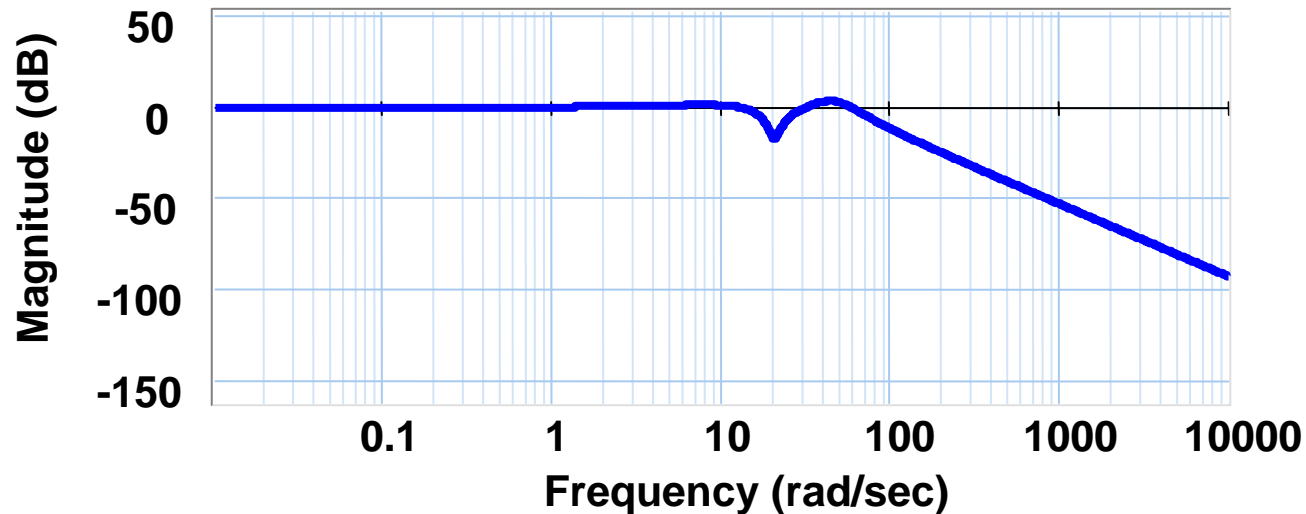
pole in -50

C2_lead_network_motor_only_no prefilter.em



Response





Frequencies up to 60 rad/s clearly present in the closed loop system

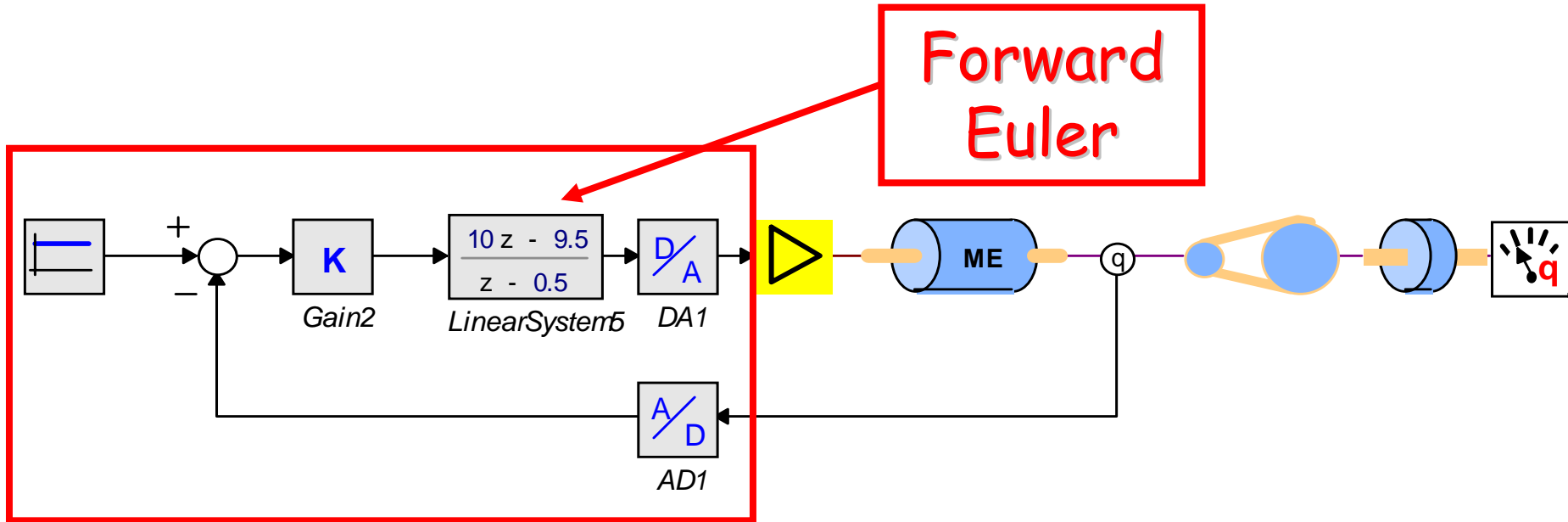
- Design a computer-based controller
- Similar performance as the continuous time system
- Closed-loop bandwidth 60 rad/s
→ $\omega_s \geq 10\omega_b = 600 \text{ rad/s}$ → $f_s = 100 \text{ Hz}$

- **sampling time**

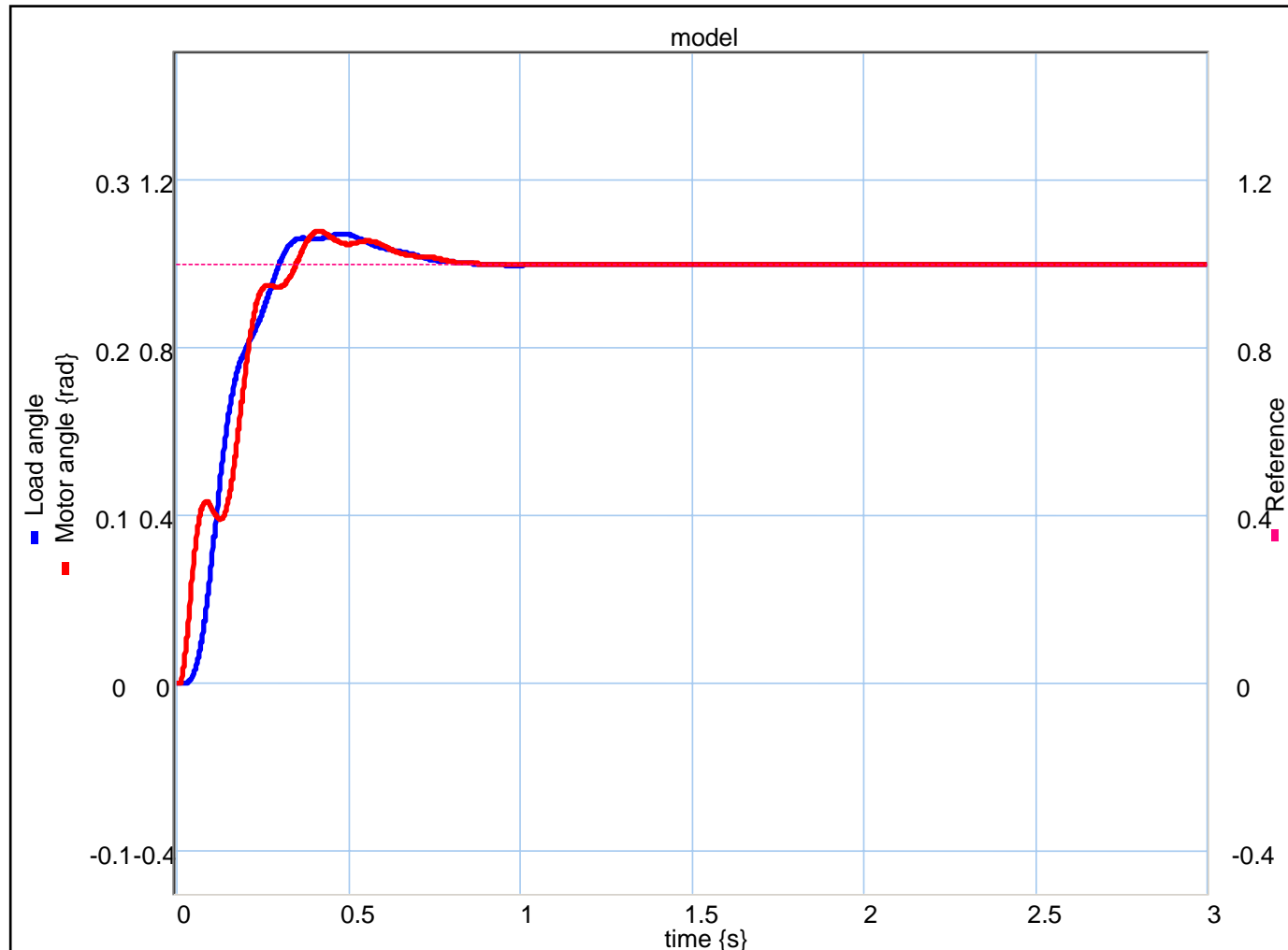
is something completely different
than

computation step size

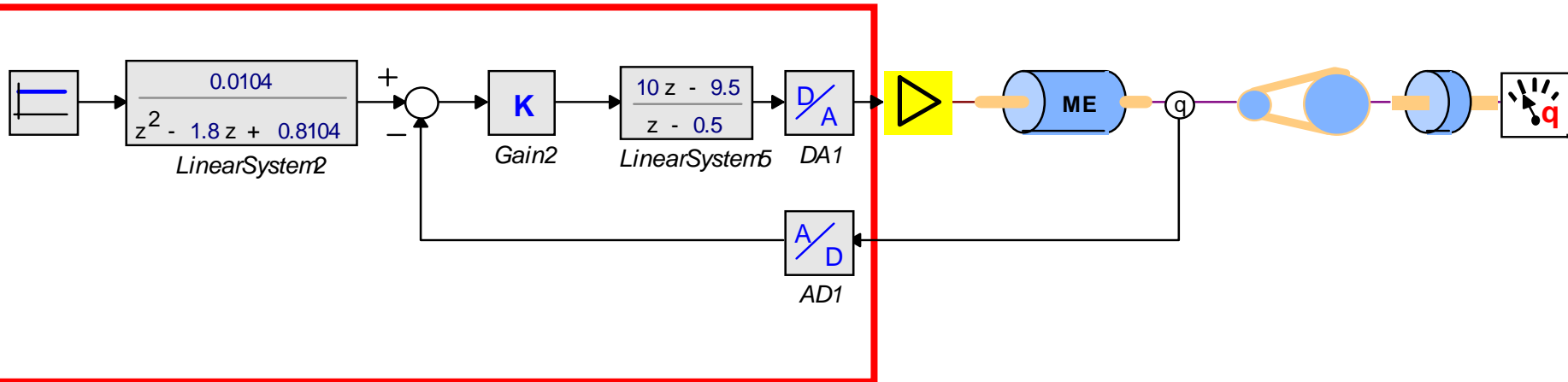
Digital lead network



20-sim demo

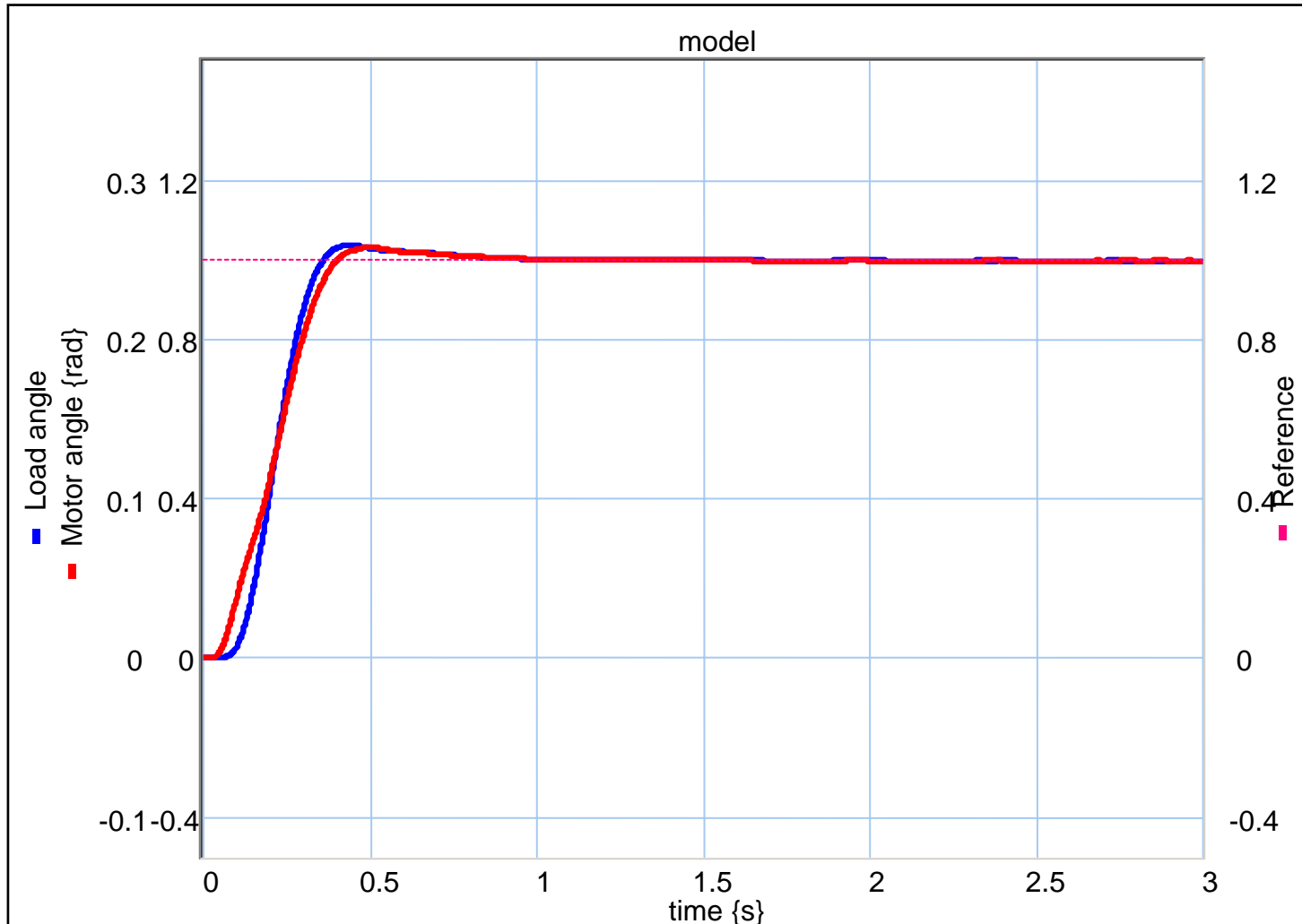


With prefilter



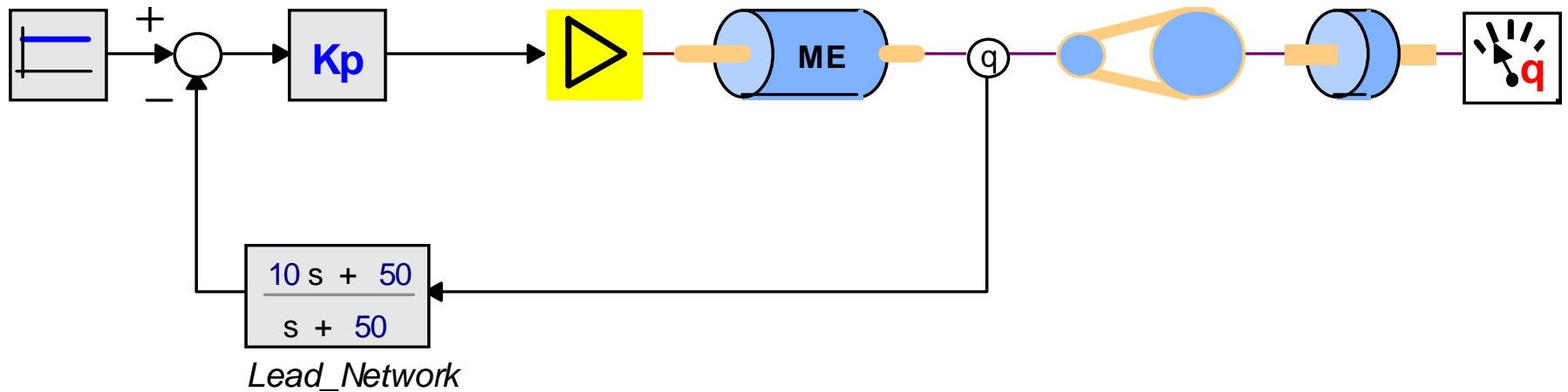
20-sim demo

With prefilter



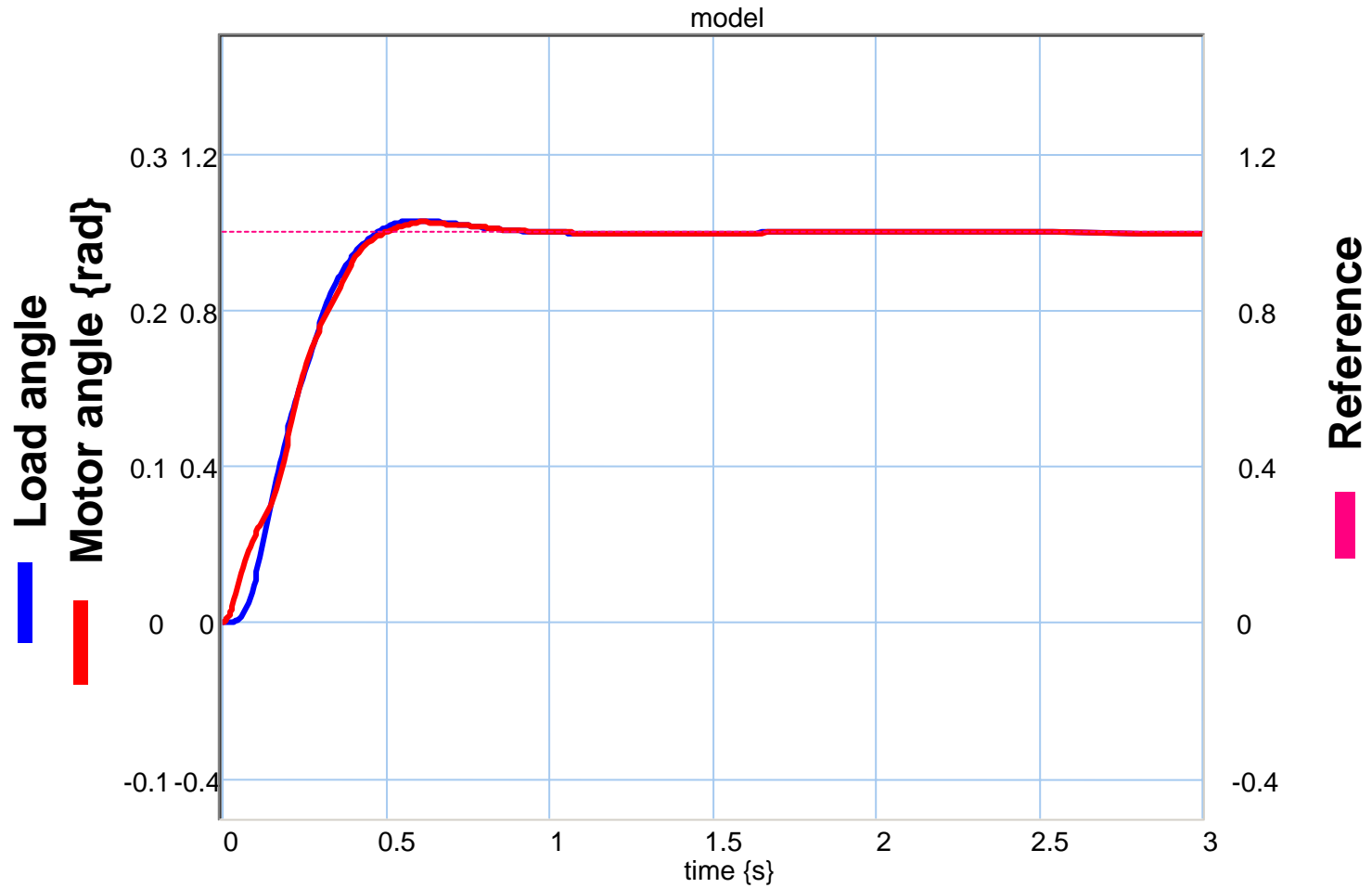
- A lead network in the feedback path gave better results

Lead network in feedback

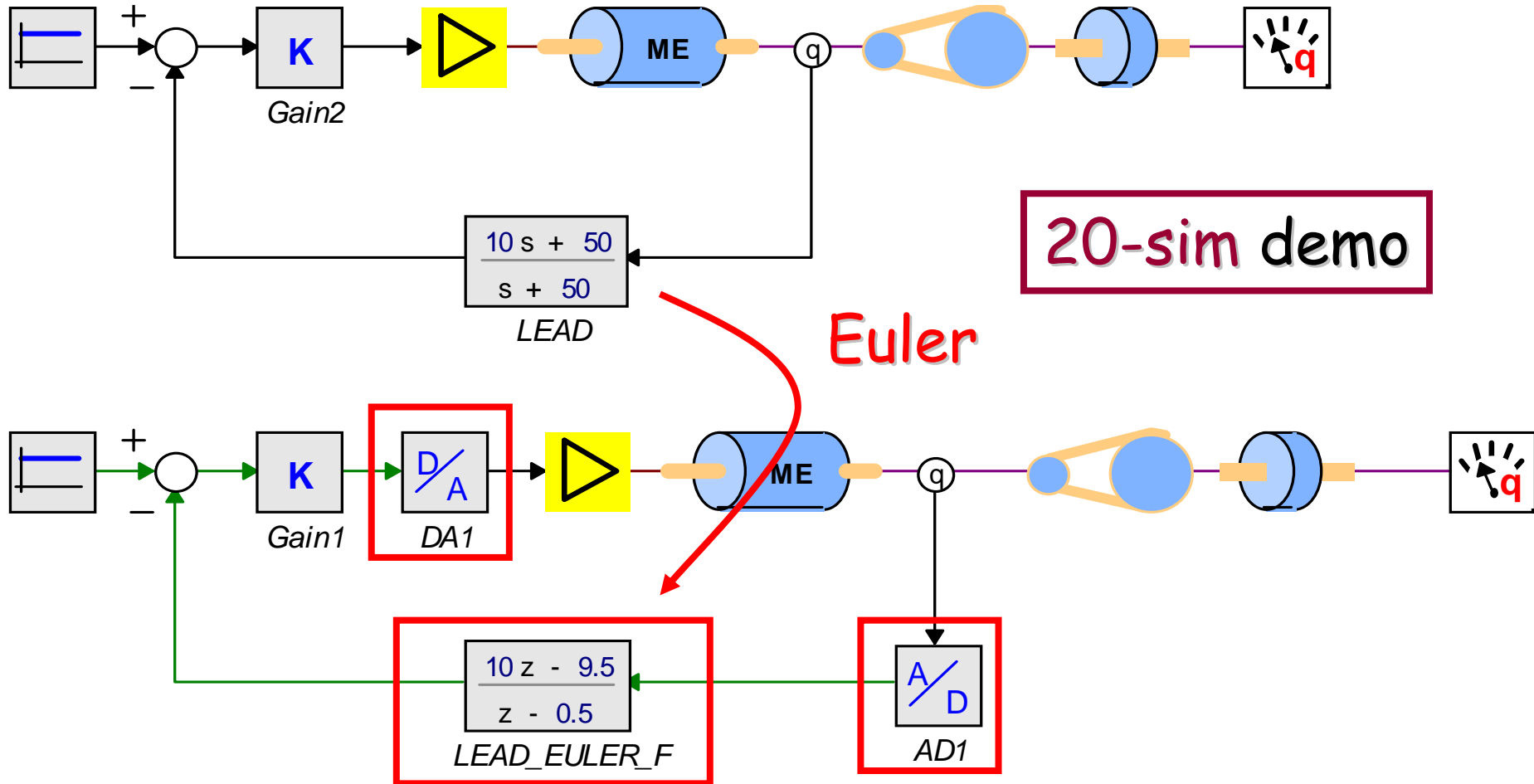


C2_lead_network_in_FB_motor_only.em

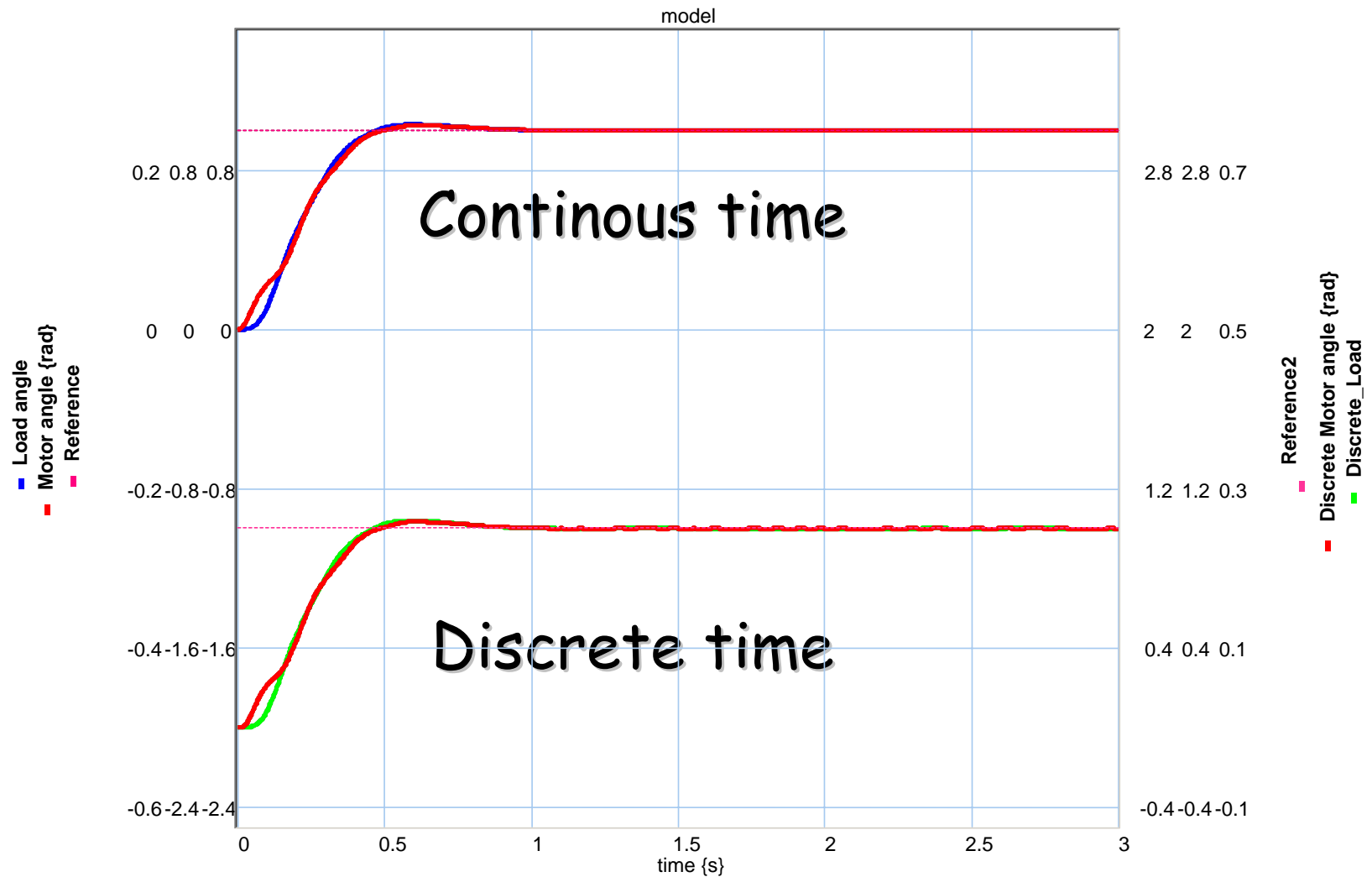
Responses

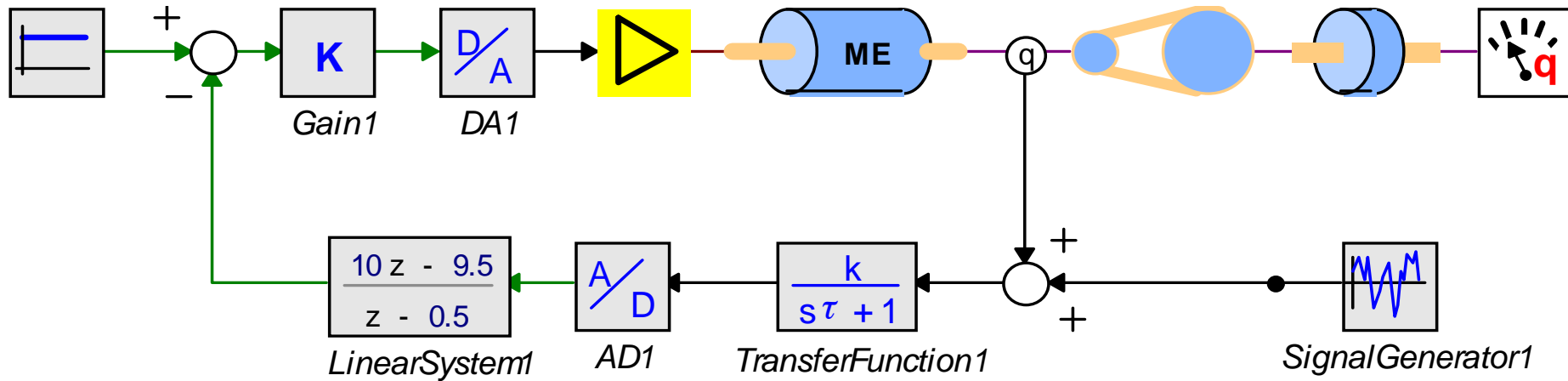


Comparison



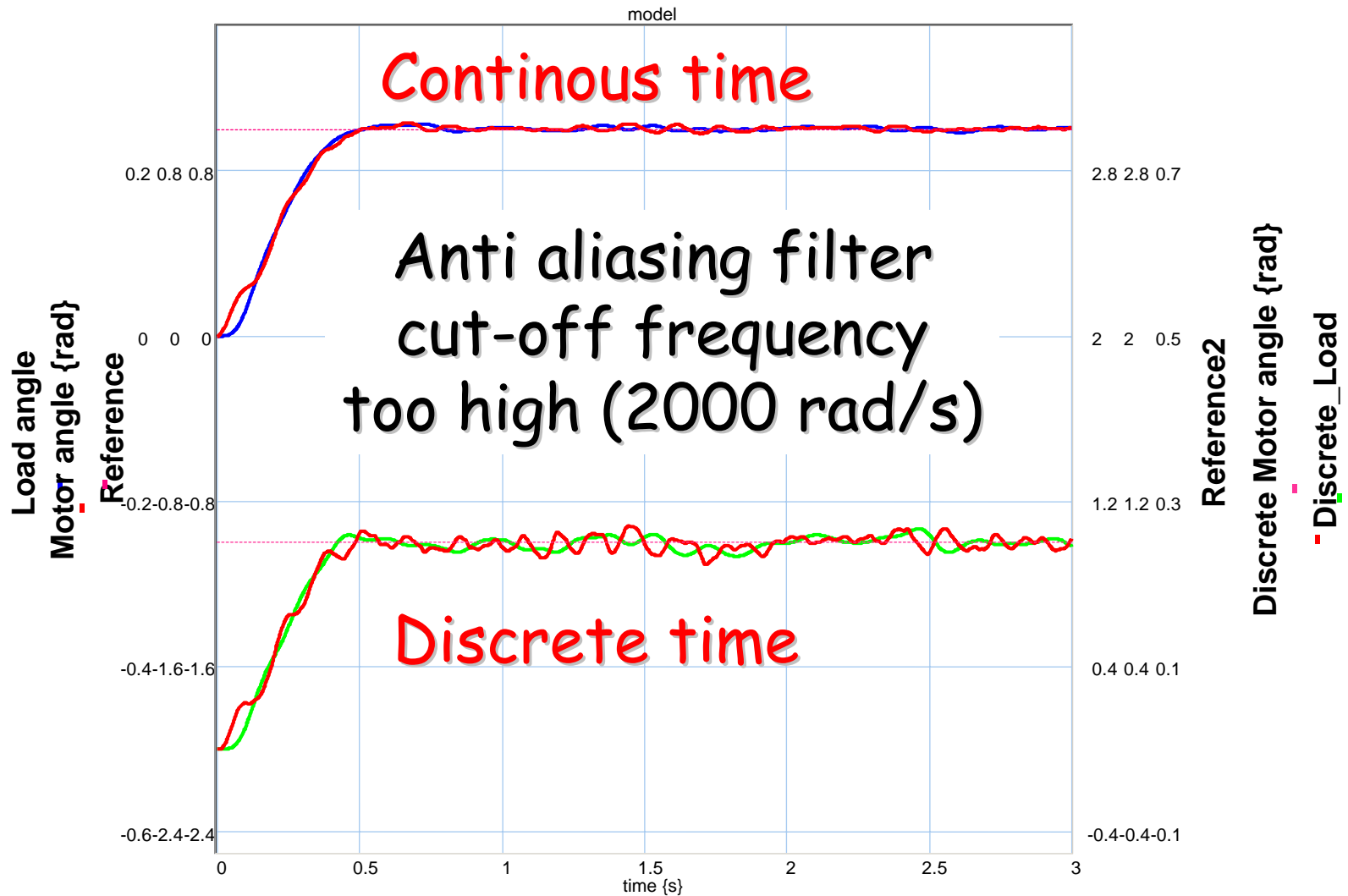
Comparison

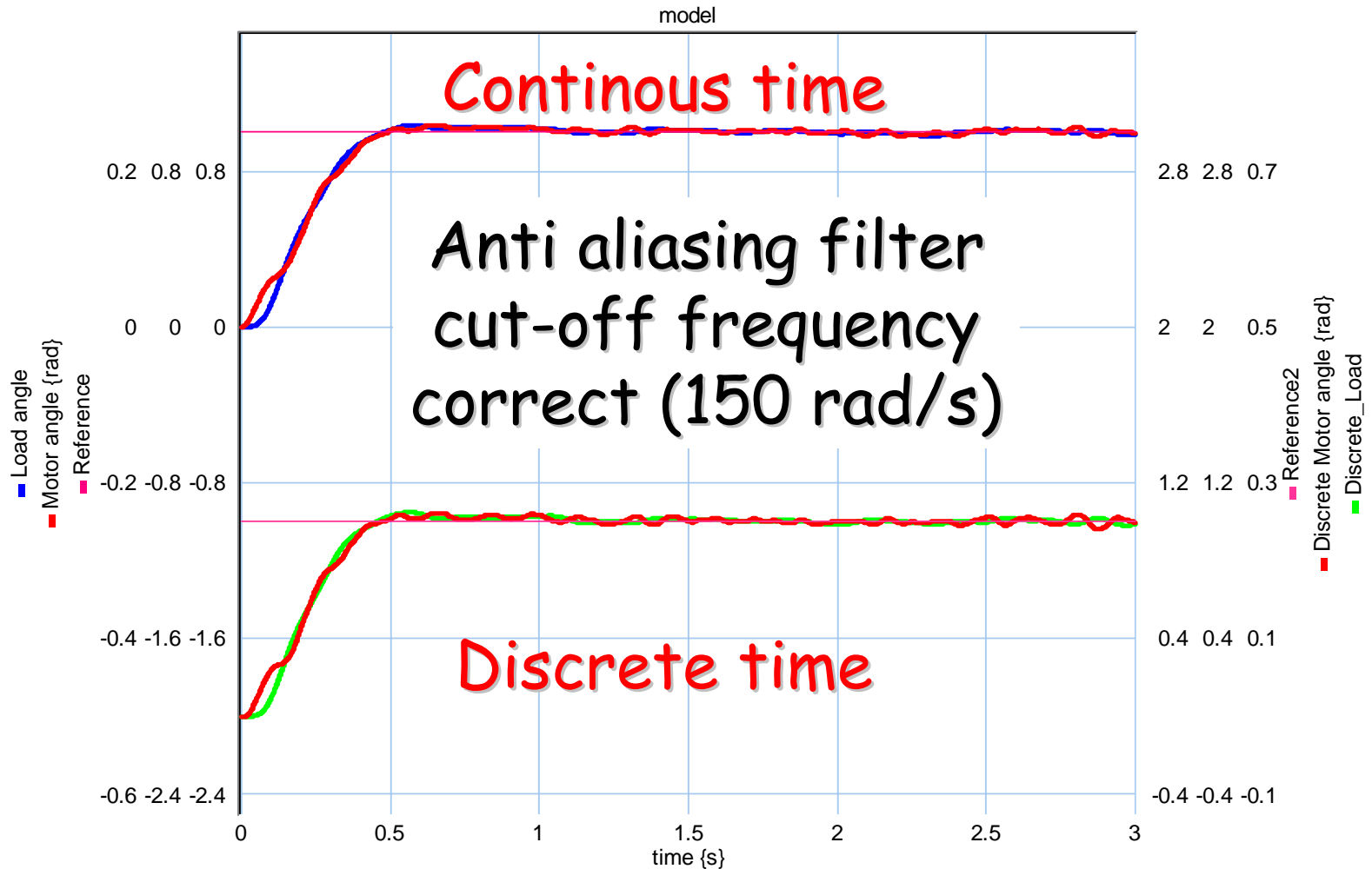


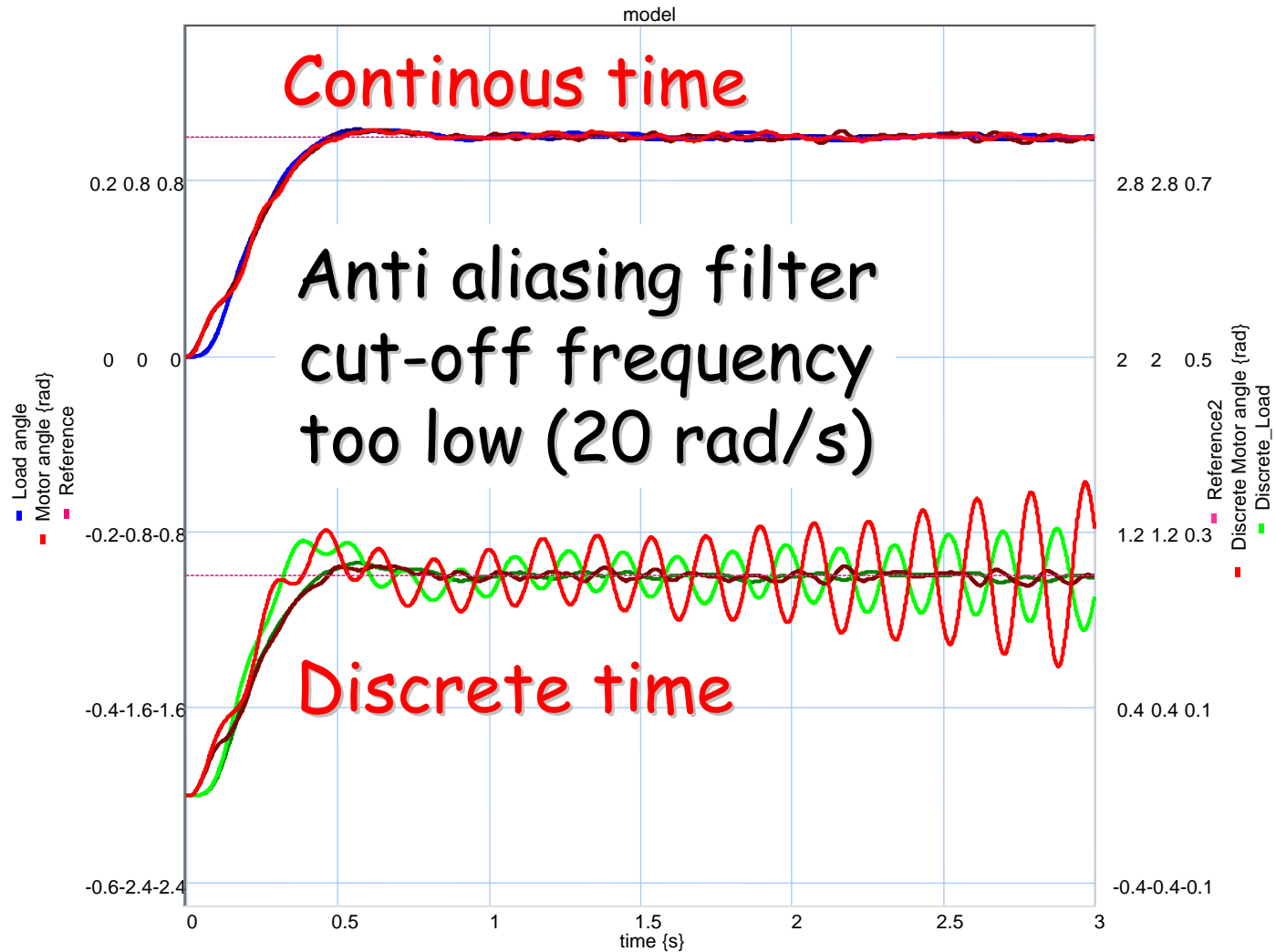


20-sim demo

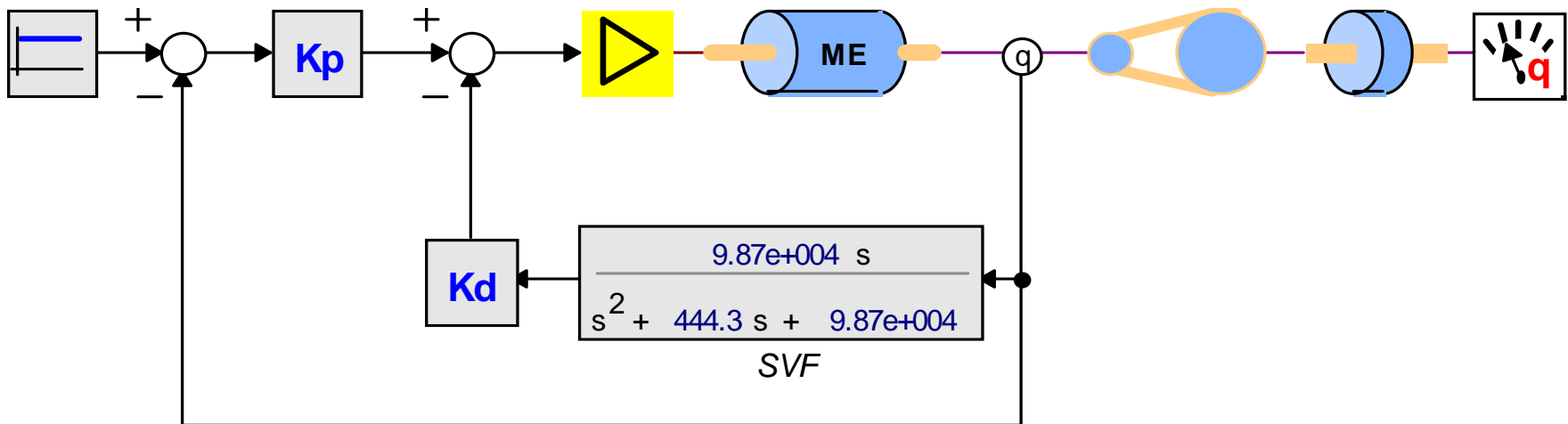
Anti aliasing filter







Load angle feedback & derivative of motor angle

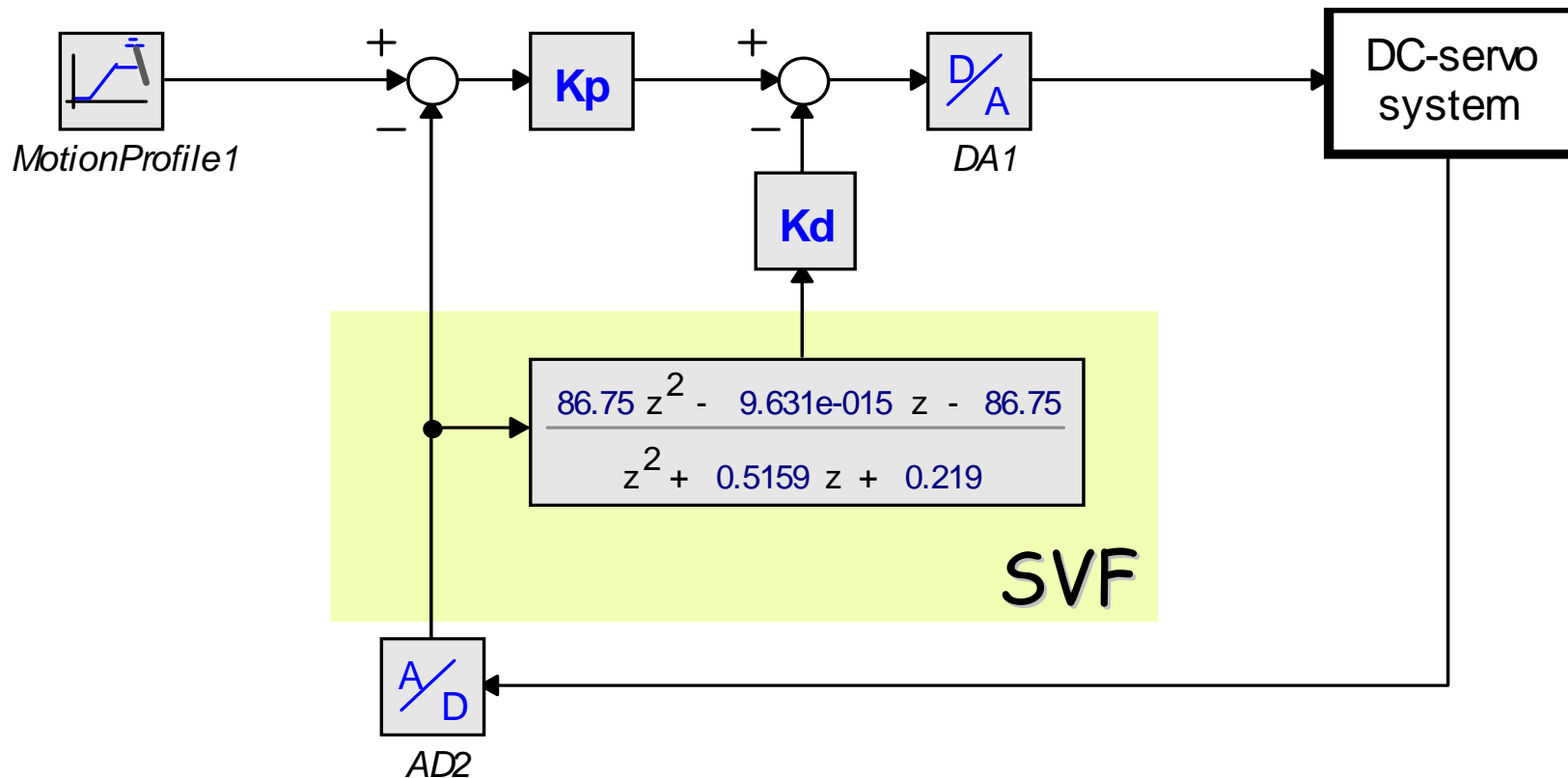


$$SVF: \frac{s\omega_n^2}{s^2 + 2\zeta\omega_n + \omega_n^2}$$

E1_fb_motor_only_SVF.em

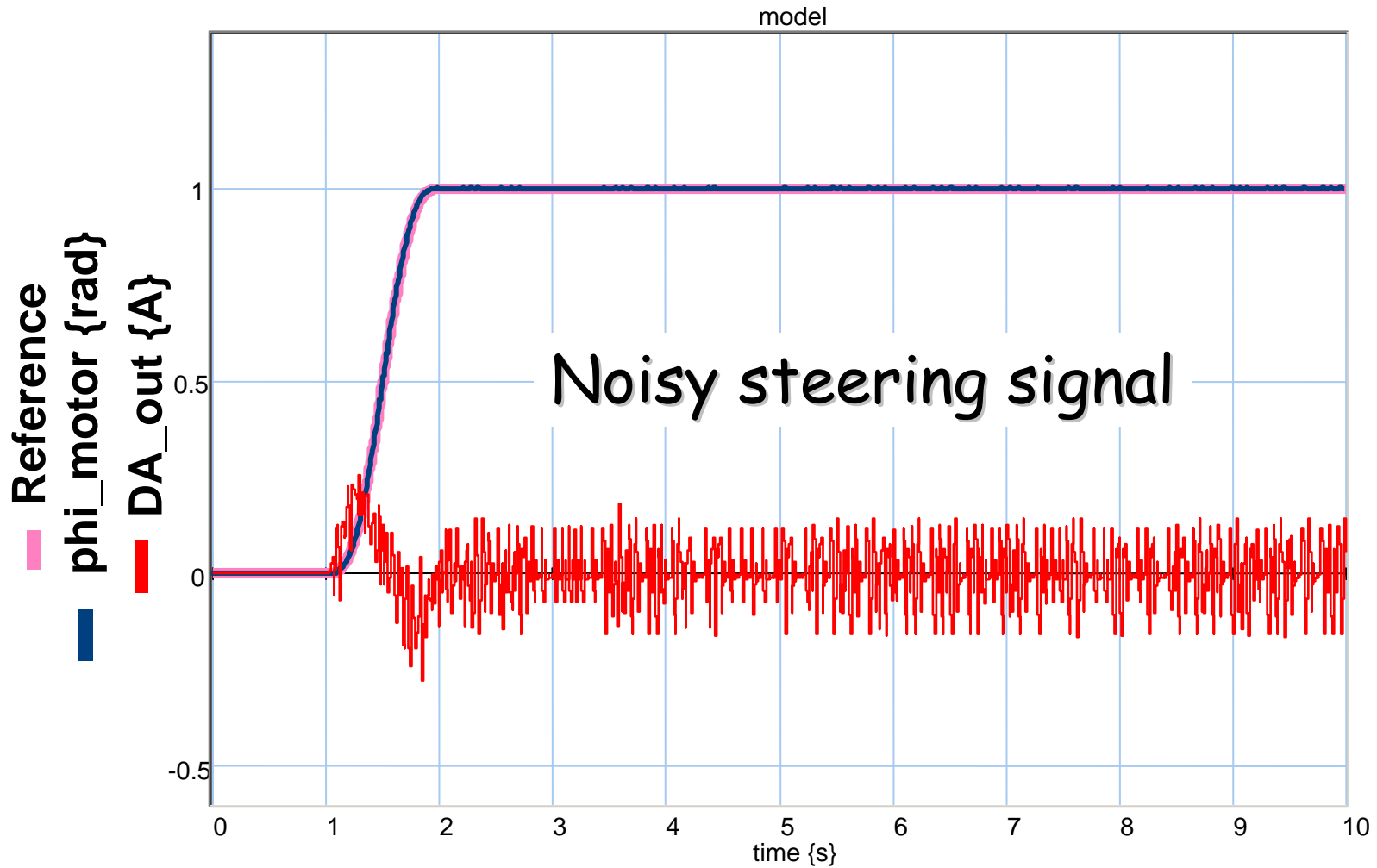
$\omega_n = 10$ times ω resonant poles

Load angle feedback & derivative of motor angle

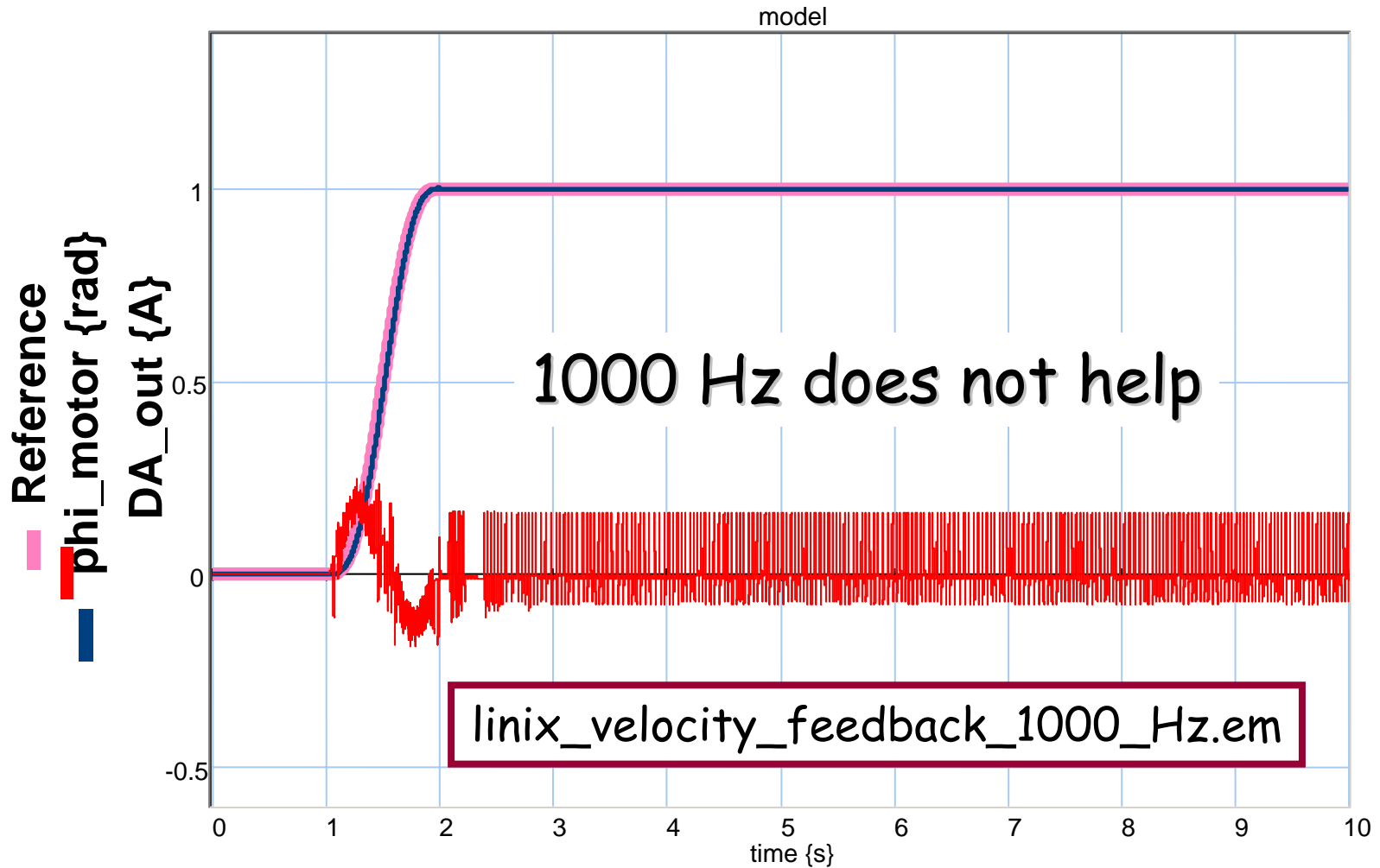


E1_fb_motor_only_SVF_DIGITAL.em

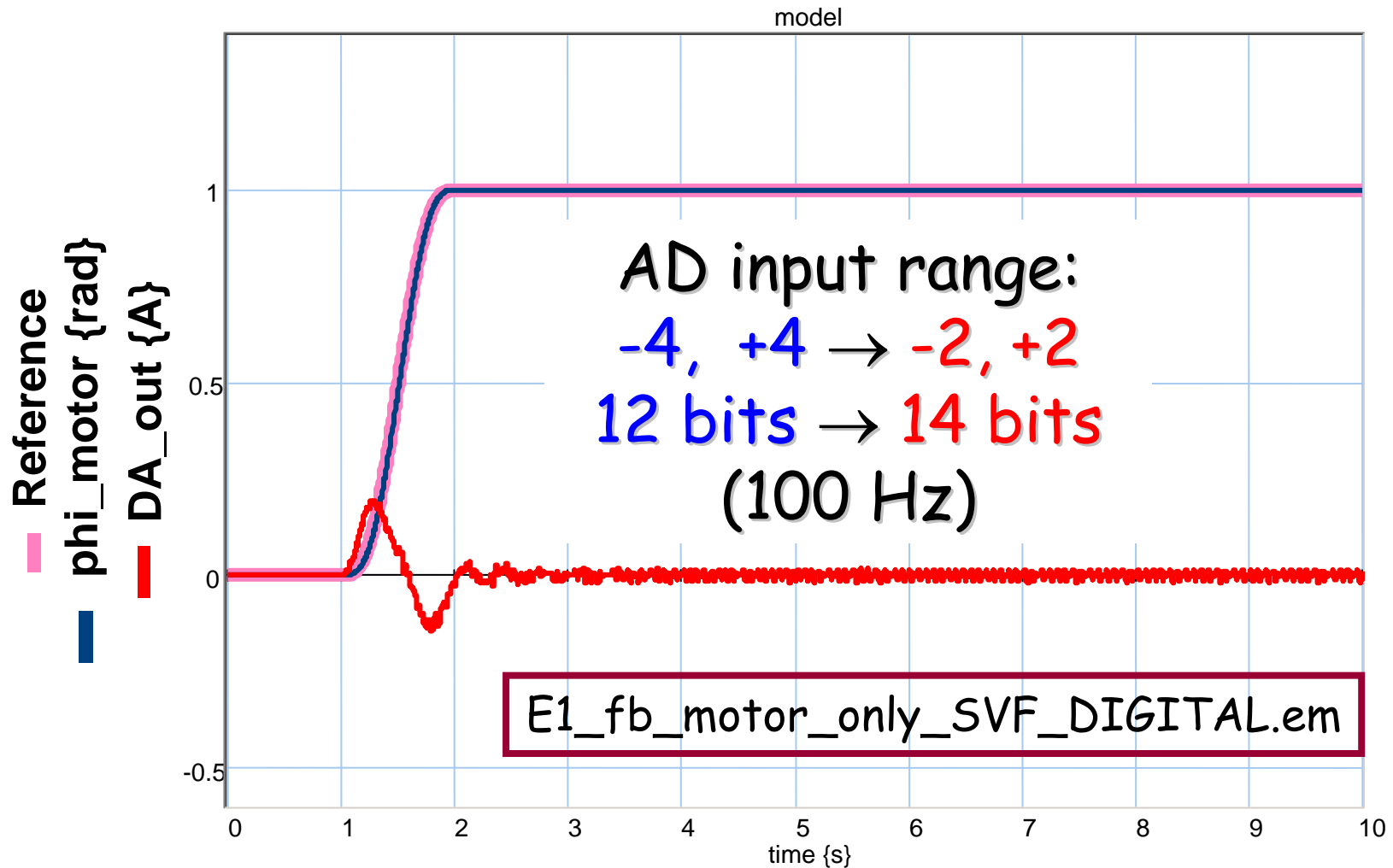
Responses ($f_s = 100$ Hz)



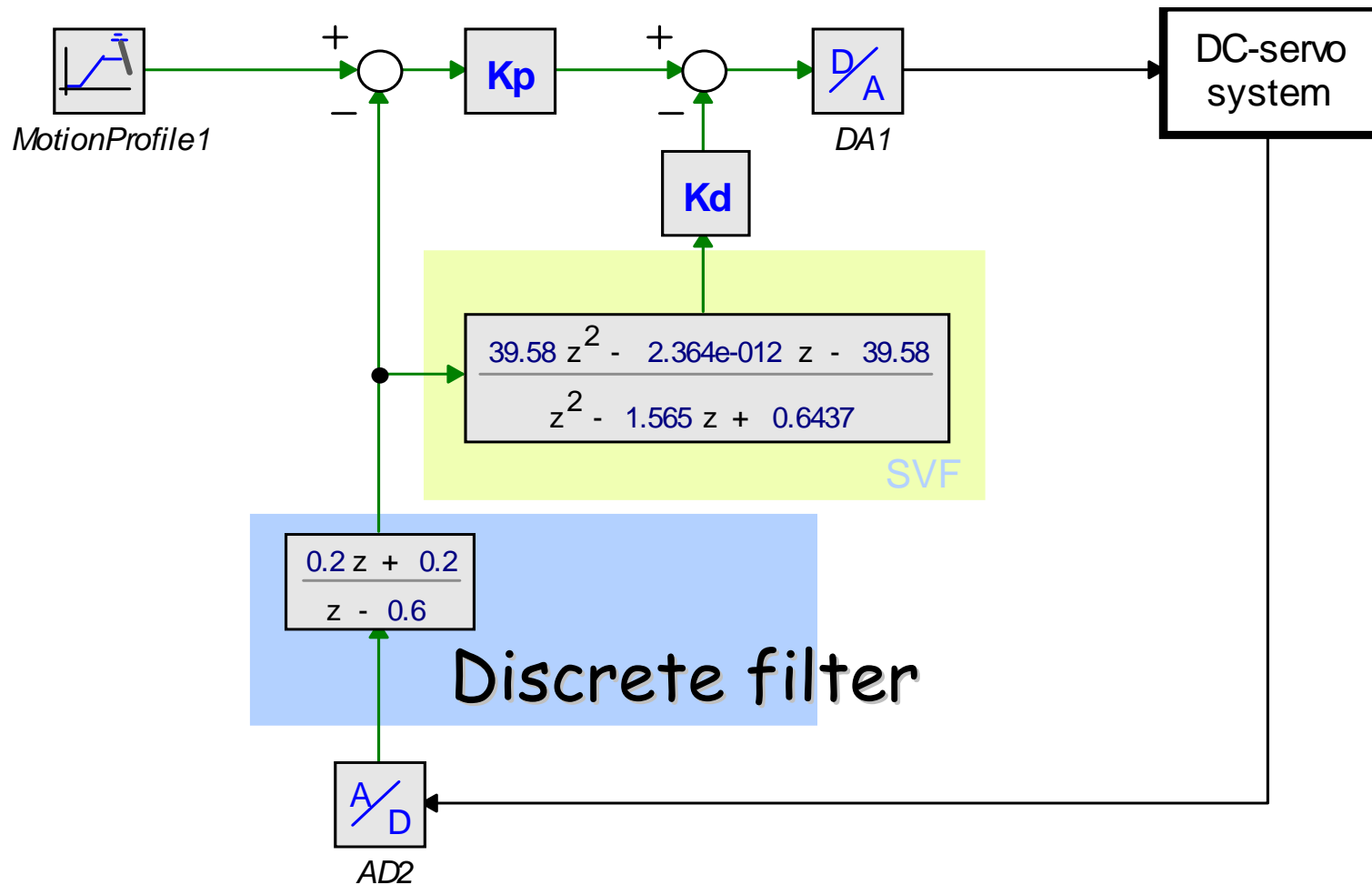
Responses ($f_s = 1000$ Hz)



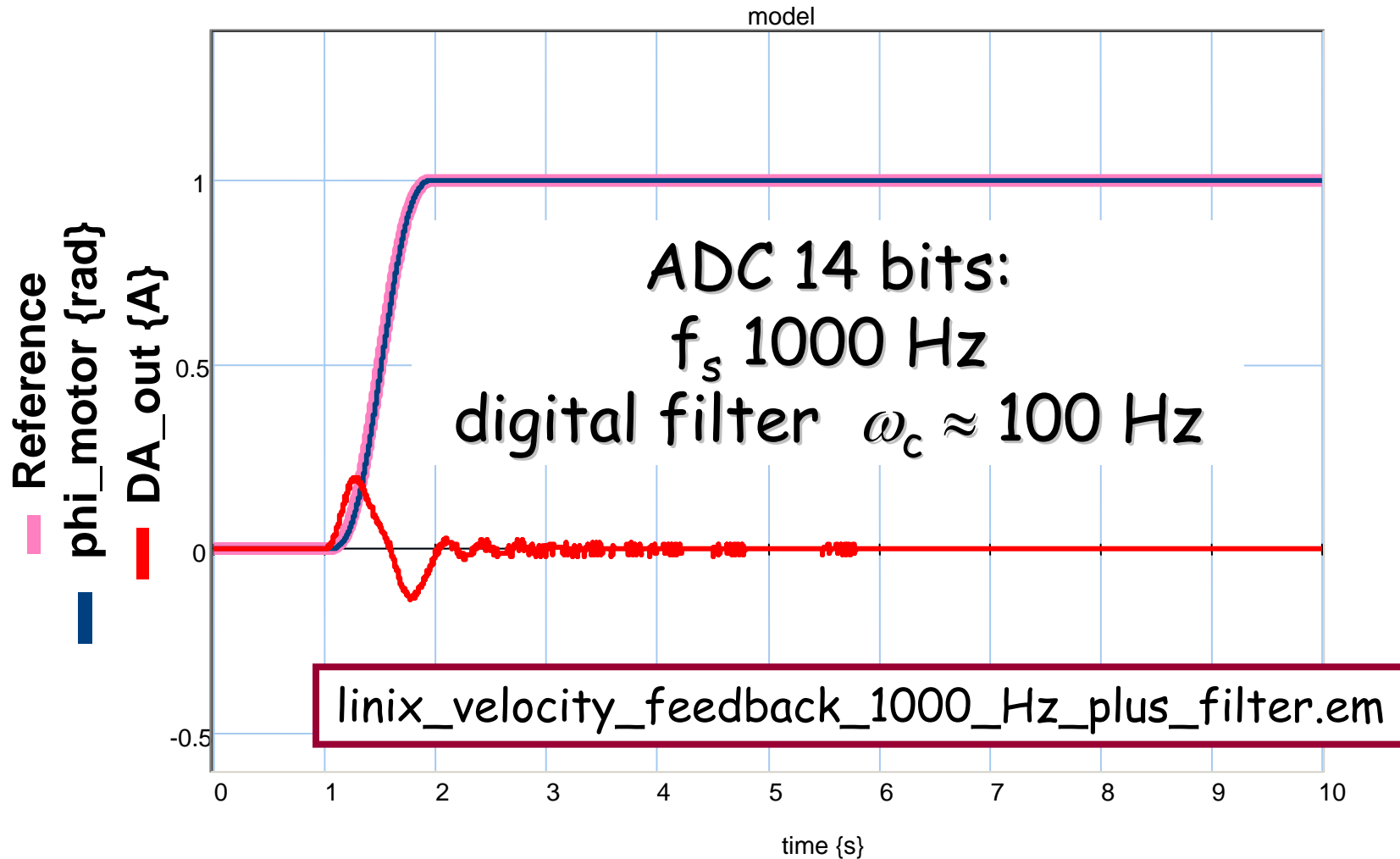
Increase resolution of ADC



Add a digital filter



Add a digital filter

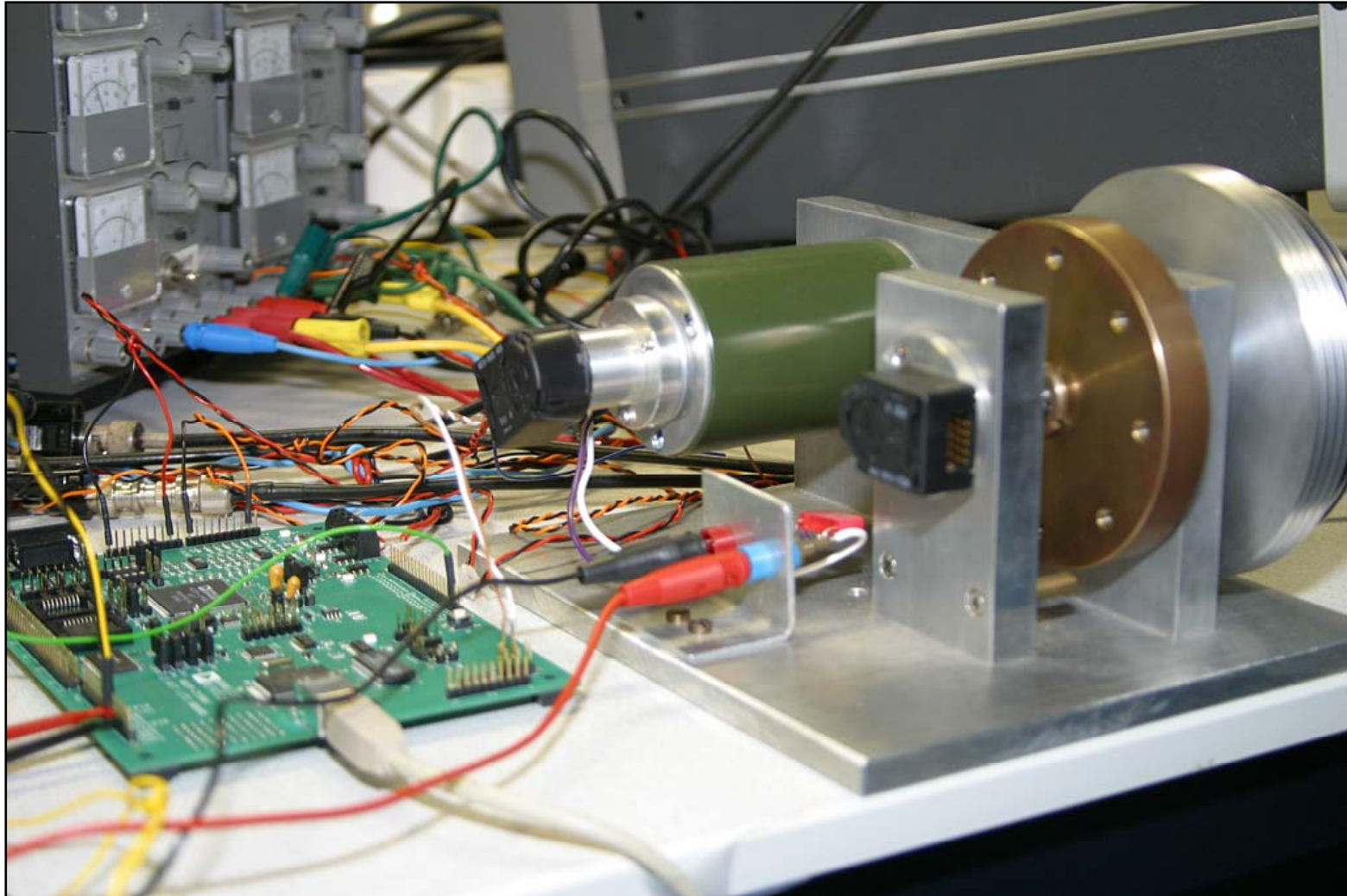




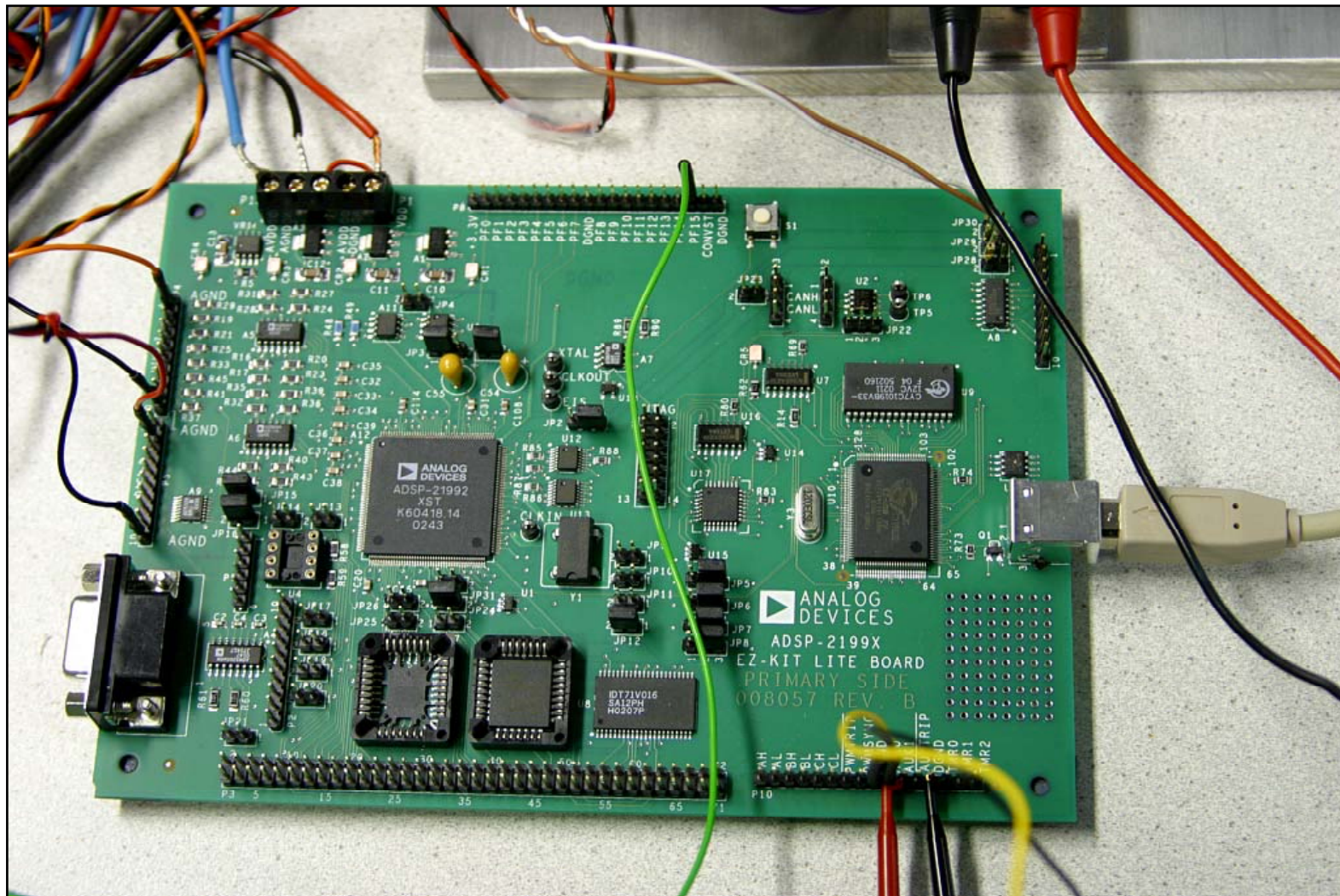
Implementation

Example:
ADSP Board of the
Mechatronics project

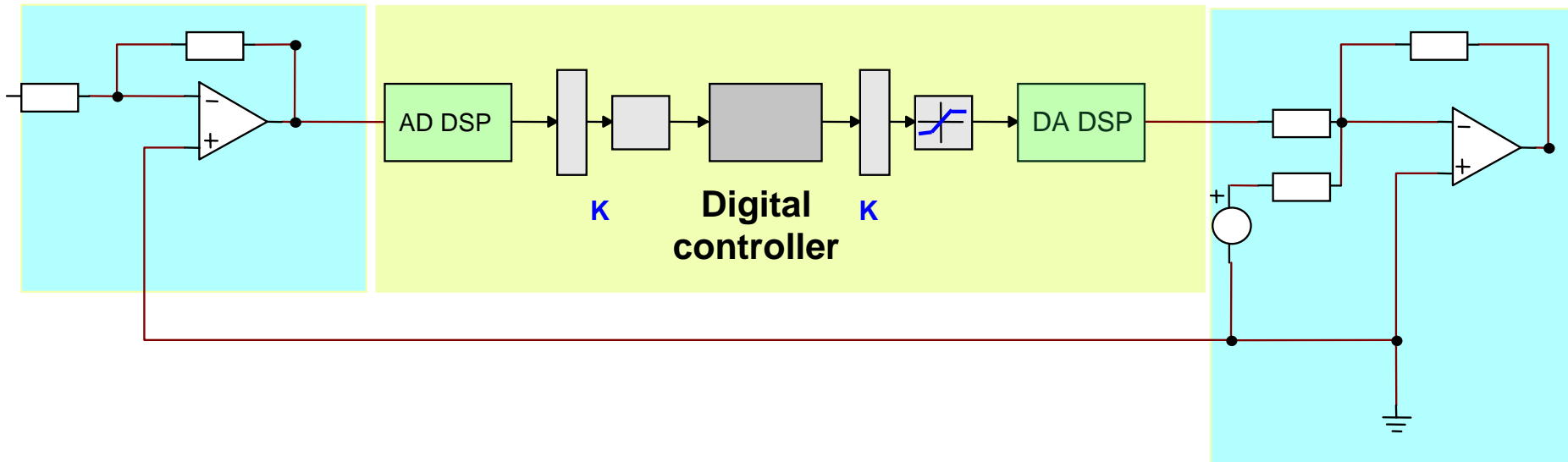
ADSP Board

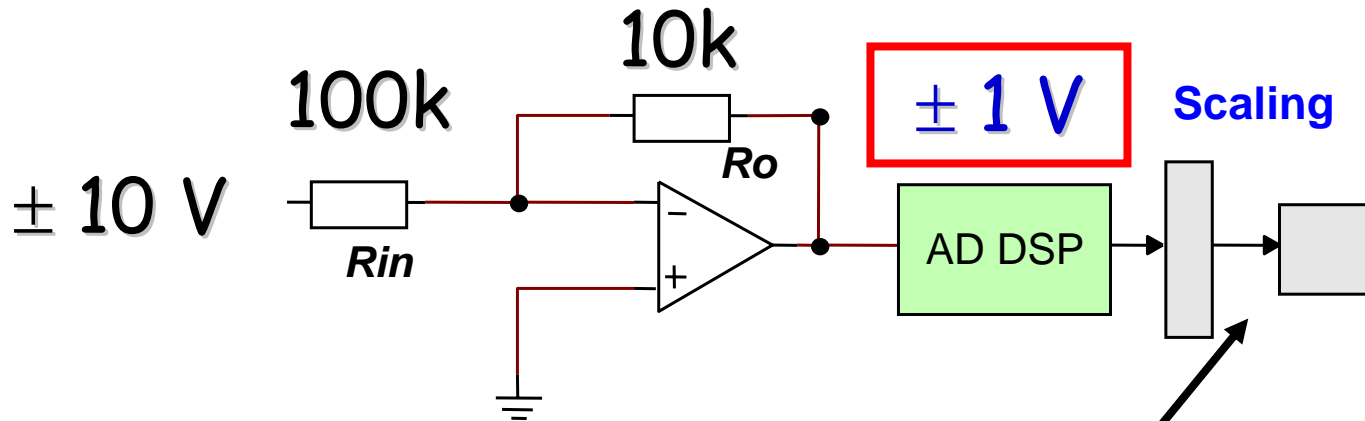


ADSP Board



- AD converters 14 bits $\pm 1 V$
- DA converters 12 bits 0 - 2 V
- Encoder input
- Pulse width modulated output
- Digital I/O





14 bits integer = $2^{14} - 1 = 16383$

$-10\text{V} = 0$

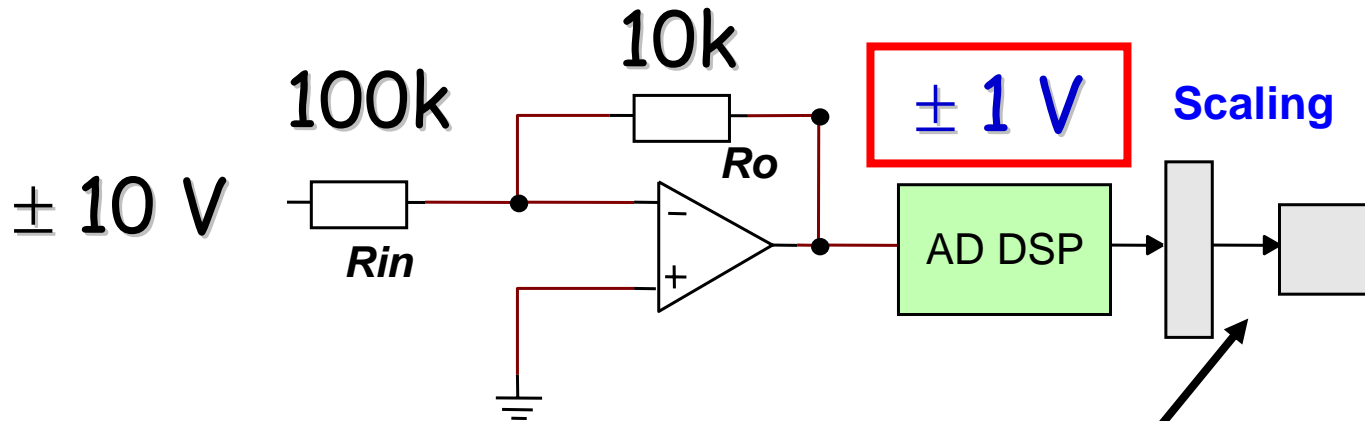
$0\text{V} = 8191$

$10\text{V} = 16383$

internal: $\frac{\# - 8191}{8191} * 10$

In driver?

AD converter (alternative)



16 bits integer = $2^{16} - 1 = 65535$

-10V = 0

0V = 32767

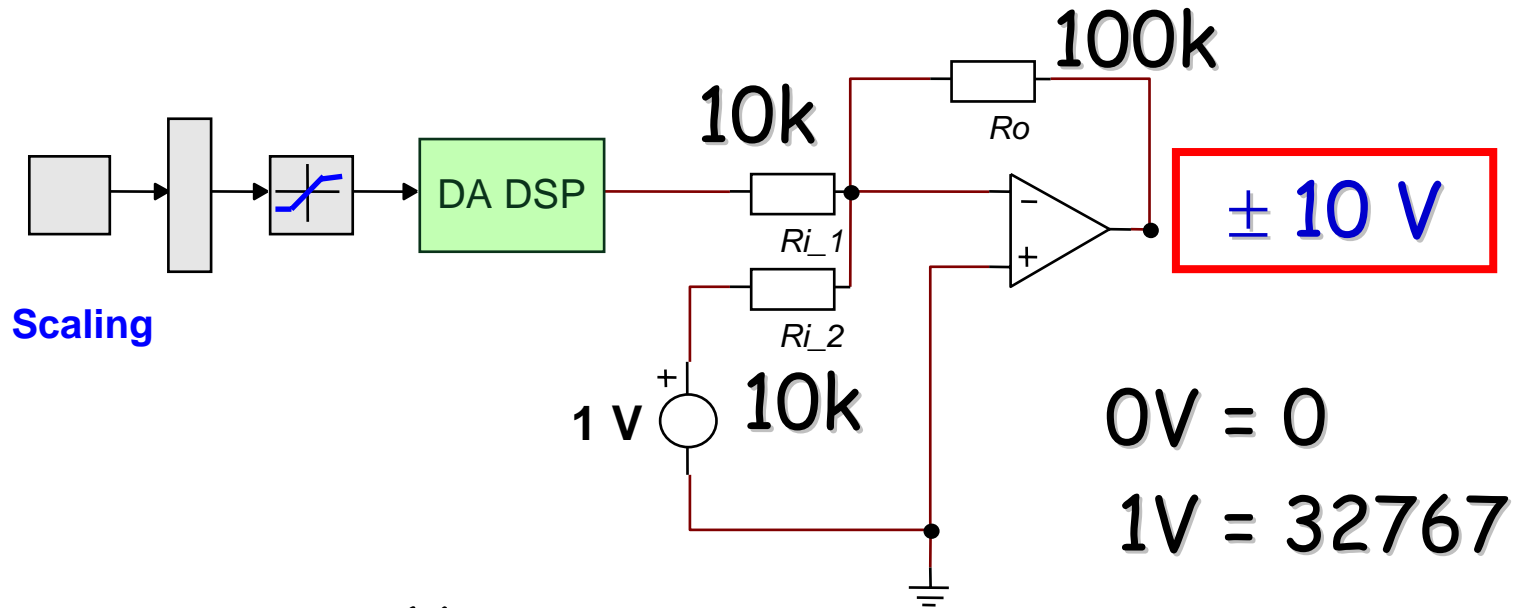
10V = 65535

internal: $\frac{\# - 32767}{32767} * 10$

In driver? !

but 14 bits accuracy!

DA converter (alternative)



16 bits integer = $2^{16} - 1 = 65535$

0V = 0

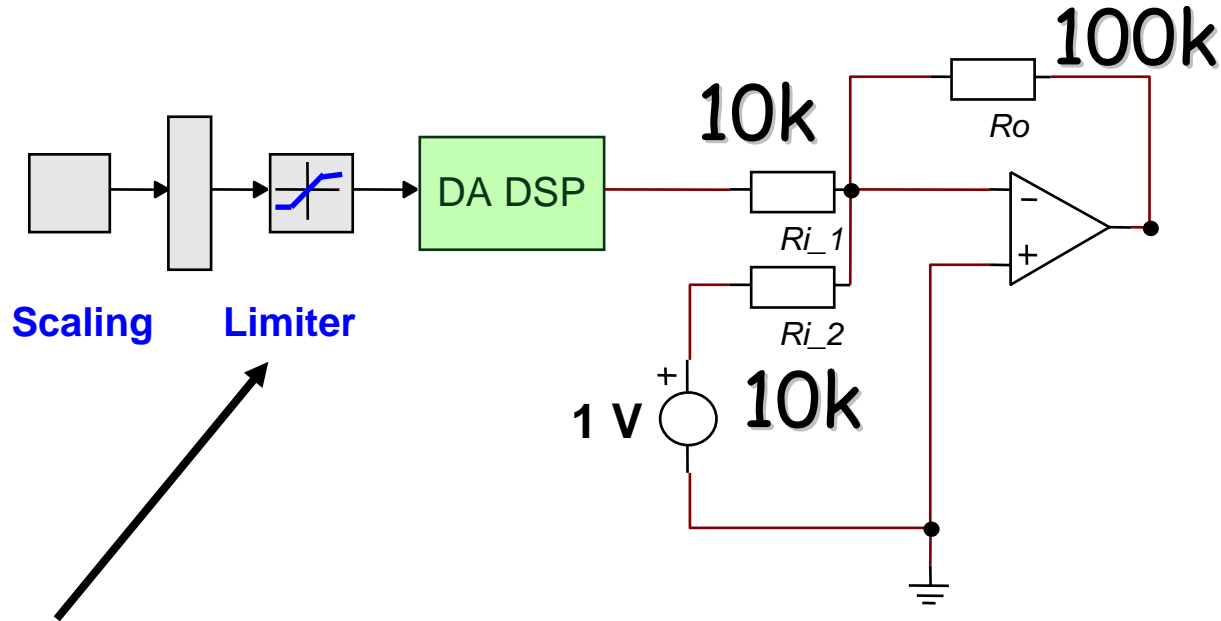
1V = 32767

2V = 65535

$$\#: \left(\frac{\text{internal}}{10} 32767 \right) + 32767$$

but 12 bits accuracy!

In driver?



needed to prevent
overflow

$$= 2^{16} + x = x$$

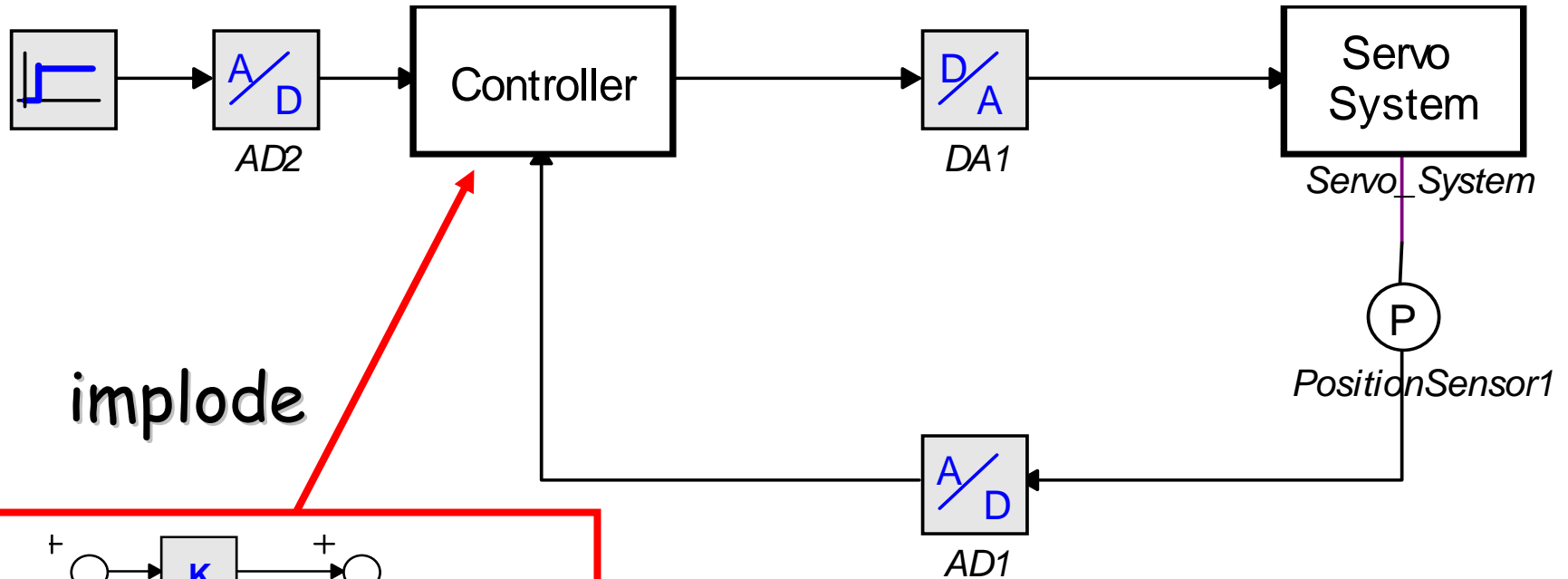
- Counts pulses from incremental encoder
- Measures angles
- Scaling !
 - Depends on the hardware used

- Enables that inexpensive and efficient power amplifiers be used

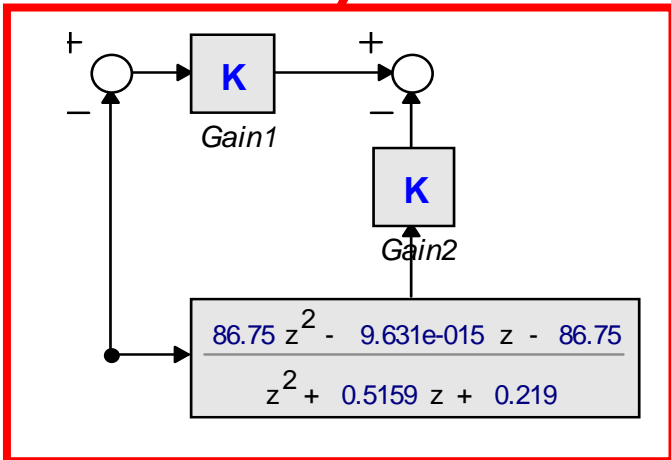
- Design process and controller and test control system in simulation
 - You could start with a relatively simple model and a continuous-time controller
- Make the process model more realistic
- Design a digital controller
- Simulate
- Realise process and controller

- C-code can be generated automatically
- Convert (implode) the controller into one single submodel
- Include hardware dependent elements
- Generate C-code from the simulator

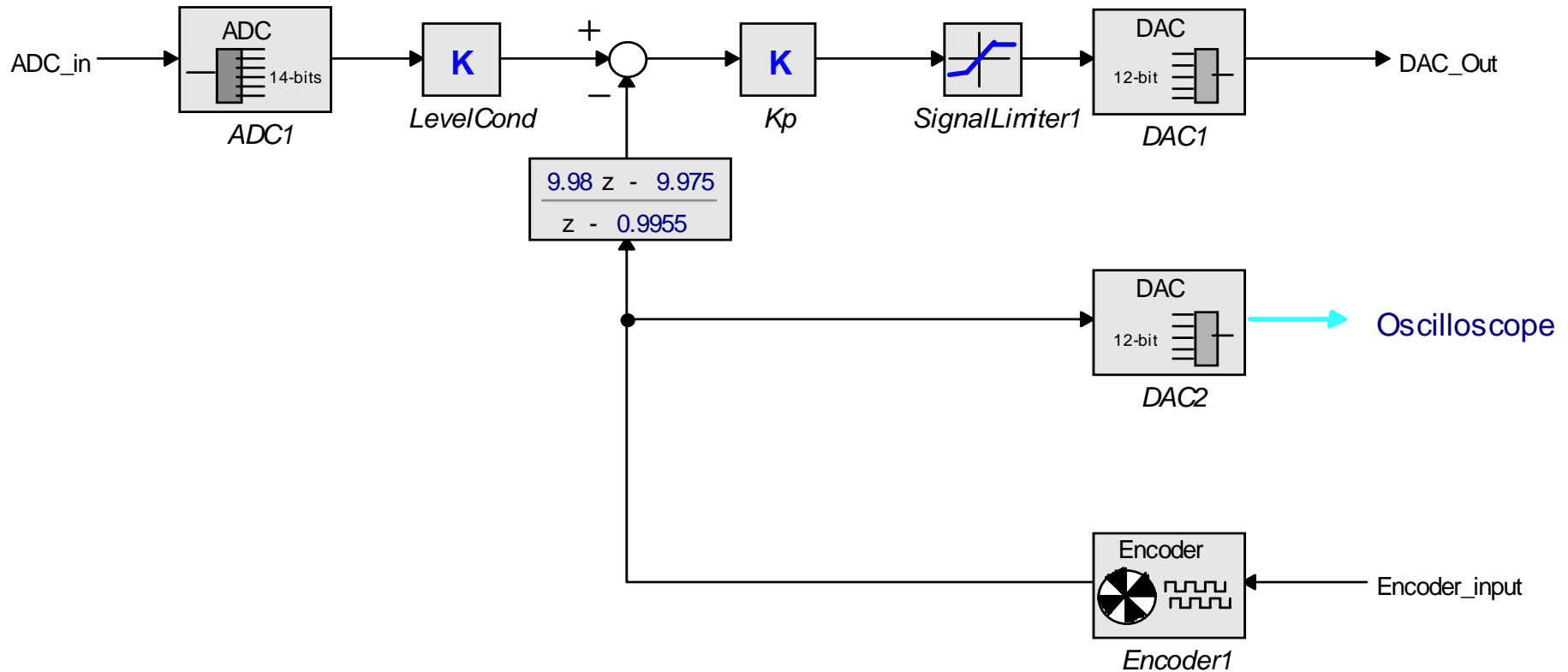
Controller as a submodel



implode



Inside the submodel



- Models from the Linear Systems editor can **not** be directly used in the controller board
- Matrix models
- Use Export to Scalar Equations

```
// 20-sim Linear System Editor
// tf h 0.01

parameters

    real hidden A [2, 2] = [0.0, -0.9951; 1.0, 1.995];
    real hidden B [2, 1] = [-0.0001; 0.0];
    real hidden C [1, 2] = [0.0, -1.0];
    real hidden x0 [2] = [0.0; 0.0];

variables

    real x [2];

equations

    next (x, x0) = A * x + B * u;
    y = C * x;
```

Matrix
equations of
Linear Systems
Editor

variables

real x1;

real x2;

real x3;

equations

next (x1) = x2;

next (x2) = x3;

x3 = u + 1.995 * x2 - 0.9951 * x1;

y = + 0.0001 * x1 + 0 * x2 + 0 * x3;

After conversion
into
Scalar Equations

- Digital implementation has been demonstrated
 - More advanced topics such as
 - multivariable systems
 - state estimation and optimisation
 - more on computer controlled systems
- follow in course: Digital Control Systems

- Success with the computer exercises
- Success with the mechatronics project
- Success with the exam
 - And don't under estimate it...